# RYAN LEE

UX PRODUCT DESIGNER

## EDUCATION

#### University of Miami

- B.S. Human-Computer Interaction (HCI) – 3.97 GPA

#### Google UX Design Certificate

- Completed UX training covering research, product design, and prototyping using Figma and Adobe XD.

# EXPERIENCE

#### Product Design Intern – Applied Materials

- Designed an internal web portal to optimize workflows for over 8,000 global field service engineers
- Created both low-fidelity and high-fidelity wireframes of user flows along with interactive prototypes
- Collaborated with cross-functional stakeholders to understand product requirements and provide solutions
- Enhanced product features based on user needs, business goals, and technical constraints

#### UX/UI Design Intern – Mindbody Software

- Boosted B2B web conversion rates by 35% through redesigning UI components and conducting A/B tests
- Helped drive the design process from early vision concepts to wireframes, visual design, and development
- Utilized Agile methodologies to ensure a seamless experience for 2.4 million global users
- Collaborated with UX designers, visual designers, full-stack engineers, and product marketing teams

#### Front End Engineer Intern – Mindbody Software

- Assisted in the design and development of UI components for B2B and B2C software platforms
- Contributed to the development of a component library to standardize and reuse UI elements across projects
- Developed responsive web experiences with HTML, CSS, and JavaScript for optimal viewing across devices
- Collaborated with designers on Figma components through each sprint, ensuring a seamless user experience

## Web Design Intern – Daniel Brent LLC

- Revamped a cumbersome website design for a landscape architecture company, boosting conversion rates by 40%
- Presented wireframes and mockups to stakeholders to gather constructive feedback and implement revisions

## Digital Design Intern – Keller Williams Realty

- Designed web pages and digital assets for 5 real estate listings in Silicon Valley, all of which were quickly sold
- Contributed to corporate design systems and followed brand guidelines for each project

## SKILLS

Design: Figma, Adobe Creative Suite, Adobe XD, Wireframing, Prototyping, Design systems, User Flows
Development: HTML, CSS, JavaScript, Python, Java, C#, Git, GitHub
Research: A/B testing, Usability testing, User personas, Heuristic evaluations, Interviewing

May 2024 – August 2024

Graduating May 2025

August 2022

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May 2023 – August 2023

January 2023 – May 2023

August 2023 – May 2024

May 2022 – August 2022